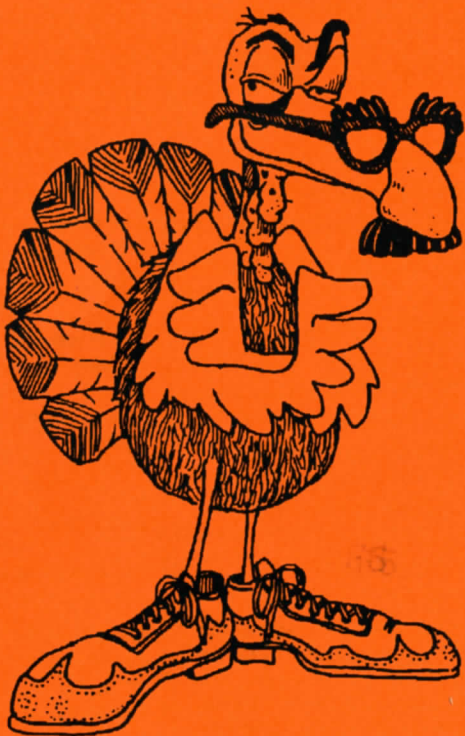


# MILATARI LIMITED EDITION

**Hey all you turkeys out there...**



**Hope to see you stuffin' into the  
next MilAtari meeting!**

## Inside this Issue:

Presidential Report by *Lee Musial*

FOR THOSE OF YOU THAT KNOW ME...

by *Andy Learner*

ST PD Update by *Dennis Wilson*

ST Supplemental Update by *Bill Janutka*

From the Editor by *Michelle Gross*

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## "FOR THOSE OF YOU THAT KNOW ME---"

Andy Learner

So now we have another "Changing of the Guard", so to speak. At the request of Lee Musial, I have "volunteered" to produce the newsletter for MilAtari for whatever time it takes to get one of the other members interested in the job. Let me say this at this time...I want to commend Michelle, for all the effort and fine work she has put into creating a splendid newsletter for us. I plan to continue the style and similar content, to provide our membership with an enjoyable and informative format.

One of the most sought after talents that folks in charge of organizations look for is that of the volunteer. There are constant pleas from the president and the board of directors, asking for people to help with all sorts of activities. I know Michelle has plead for articles for the newsletter many times and has done a great of writing herself. However it is important to remember that this is "your" club, and your opinions and ideas count. As a "leader" one of the most gratifying things to have happen is participation. Many people sharing a job, makes the task easier, more sociable, and "FUN". Aren't those the reason we all belong to a club, anyway??

To this end, I am assuming this responsibility. I plan to hold 2(TWO) SIGS a month. The first (and regular) SIG, will be a CALAMUS SIG at the November Meeting. I have a lot of professional experience with this program, and I have a selfish motive here. I would like someone to learn and have enough confidence, to eventually take over my job as newsletter editor/publisher.

Now don't let this scare you away from participating. I plan on doing the job for a while (with Dr. Baiers able help). So I won't ask one of you to the task the first week! I

want to have this SIG be a participation SIG, so if you really want to participate, bring your computer, program and monitor in. We will set up a classroom style of setting and demonstrate some things about layout and basic operation of the program. During this process, I will answer questions, to help clear up problems you may individually (or collectively) be having. If you all like this format, we will continue it for other meetings, covering different DTP and related programs.

The next SIG will be on an off weekend from the meeting. Well, it really won't be all that much of a SIG. It will be assembling and posting the actual newsletter. I think that has been a major part of the "schlep" for our past editors. Again, shared work is easier and fun work! I hope Lee and I can work out some additional "perks" to keep people interested and participating.

## ON SIGS IN GENERAL

I have to state my opinion here once again. One of the main interests for me in a computer user group is exchanging information with other users. The perfect medium for this is the "SIG" - Special Interest Group. Remember them? I would like to see MilAtari have more SIGS. I think this is the best part of a computer club.

As a graphic artist, I have used computers a lot for that purpose and I am not much of a game person. I have known, as most of you have, what excellent computers the ATARI's are for this purpose. They also make a great game machine. The last couple of meetings, a group of guys have come together and started a SIG all on their own. They have brought their LYNX game ma-

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## ST Public Domain

Dennis Wilson

MilAtari Ltd. St Public Domain Library Disks are available at the meeting at a price of \$1.75 per disk for Disks 1-300, which are single-sided, and \$3.50 per disk for Disks 301 up, which are double-sided. All disks are available through mail order for an additional \$.50 per disk. Special package prices may also be in effect at club meetings for certain disks or quantities of disks. The charge for the disks covers the cost of the media and handling, with all proceeds going to support the activities activities of MilAtari Ltd. Some of the programs on these disks have been released as shareware and are so documented in the programs themselves.

MilAtari Ltd. supports the shareware concept and you are encouraged to make donations to the individual authors should you find their programs useful. The MilAtari PD Libraries are intended to provide a repository for useful and interesting programs, and each file is tested before inclusion on the disk. We believe that each file is worthy of your consideration.

No warranty is expressed nor implied, however, as to their content or usability. Defective disks will be gladly replaced. These disks are made available for sale at the the monthly club meeting and may be ordered in advance by posting a message in the Library Lounge on the club BBS. Librarians of other clubs are encouraged to contact our ST Librarian concerning trading of programs in their respective libraries.

## DISK 386 - BOOT DISK

A selection of accessories and programs for the AUTO folder on your boot disk. This disk is a stand-alone, ready-to-run disk, with all AUTO folder programs in an AUTO folder on the disk.

**ACAPTURE:** Auto-Capture - Have you ever logged onto a bulletin board, listed all of your email and then remembered that you hadn't switched on your capture buffer? This can be an expensive mistake with today's high telephone charges. Auto-Capture is a small utility that sits in your AUTO folder and loads when you boot your machine. It will intercept all data that comes into your machine via the serial (RS232) port and write it to a disk file before passing it transparently to your communications program, this ensures that all data you see will be stored for later use.

**BEEP:** Beep - In 1989, a Public Domain program called "newbell" was released that replaced the boring "ding" sound the ST makes with a digitized sound. Unfortunately, newbell only allowed certain playback speeds, all of which were incompatible with sounds sampled on the Mac. Here's a new program that does the same thing, but allows sample playback.

**BOOTYME:** BootTyme - Want to power up your system with one switch, but you have to start your hard drive and wait for it to come up to speed? Well, BootTyme may cure these delays for you. It will write the

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SM147 14" Mono	199.00	SyQuest 44MB, Case, FS and ICD Host Adapter	559.00	20MB Floptical Disk	24.99



## ST PD

from page 7

Version 5.53 - An external printer driver for a DeskJet or LaserJet or DeskJet 500C (Black & White only). The program is password protected, but it is usable without the password. To get the password for the printer driver, you must pay \$25 a registration fee. The Demo Version allows only 75DPI resolution mode, 640x400 pixels (equiv. to DEGAS monochrome size) and landscape mode only.

**POLICE:** Ten .IMG files with a police theme, including Santa being clocked by an officer with a radar gun.

**RAMTEST:** Ram Test - A utility for testing your computer's memory.

**SCRNDRAW:** Screen-Draw - A drawing utility for programmers using GFA-Basic. With it you can draw pictures on the screen using the mouse and then later have your picture converted into the GFA-Basic graphics commands such as plot, line, etc. and save them in the .LST file format for inclusion into your own programs. Screen-Draw currently supports the ST/STE and TT and works in all three ST/STE resolution modes.

**TODAY200:** Today V2.0 - A program to display events and information on a date in history. Provision is made to allow you to modify the data files to include your own historical information.

**DISK 388 - EDUCATIONAL DISK**

**BABYBALL:** Baby Ball by D. A. Brumleve - A program for very young children. A ball travels about the screen. Pressing different keys causes it to react in different ways.

**E\_PRS:** Ellemouse's Paper, Rock, Scissors by Albert Baggetta - Like most of the PD software by this author, the accompanying documentation file does not help much. In this case, it consists of a description of his commercial software and an order form. Presumably, you are expected to have learned this game as a child.

**KIDADDER:** Kid Adder - A program for teaching children how to add. Not only the numbers are displayed, but also a graphic representation of that number. This is a compiled version of a GFA Basic program on Disk 171.

**MATHFACT:** Math Facts - This program was designed to create math worksheets to reinforce basic math skills (grades 1 - 9). These worksheets can be used by teachers or parents for both practice and testing of both basic math facts and more complex problems. The program will also generate an answer sheet to aid in grading.

**PLAX\_1:** Plax Atax - A cute, simple colorful arcade game for the little ones. Hit the cavity and plaque creatures with a blast from your tube of toothpaste tube. Be quick about it, so you don't get an "ouch"! Presumably, it is meant to teach the benefits of good oral hygiene. Works on TOS 1.4, but not on TOS 2.06.

**SPIDER:** Spider Spell - Spider Spell is a non-violent version of hangman. It has a dictionary of over 4,000 words, and uses music and dancing bugs as a reward for correct words. It is entirely mouse driven and STE compatible. The animation sequences are very colorful and well-done.

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## ST PD

from page 10

The maximum number of letters in the words used are user configurable. Works on TOS 1.4, but not on TOS 2.06. **TYPIST:** Typist - A program to improve your typing skills and teach you touch typing, if you are one of those hunt-and-peck types.

**DISK 389 - GAME DISK**

**ASTEROID:** Asteroids - A shareware version of a game that started it all. Played with the keyboard. Hint: Press F4 to redefine keys, and then you'll know what keys do what!

**BREAKOUT:** Master Break - A colorful version of Breakout. No documentation and the introduction screens are in German, but you should have no trouble figuring it out. Some nice gimmicks, such as some falling blocks making your paddle move faster. **CLOPHOP:** Clod Hopper - A new rendition of an old 8-bit favorite, "Miner 2049er". For those of you not familiar with that game, it is a platform game where timing is more important than sheer reflexes. Part of the fun is figuring out the little puzzles to complete each level. Some nice touches, like transporters.

**DUNGEON:** Dungeon - An overhead view role-playing game which is played with either the keypad or joystick. It was originally written for the 8-bit in the 16k days, so the graphics and sound are a bit simplistic. It sure brings back fond memories of the old days, however! See what it was like in the beginning! Works on TOS 1.4, but not on 2.06.

**WINTERSP:** Winter Sports - A demo of a winter sports game. The game starts off with downhill skiing. If you are enough of a joystick jockey, maybe you'll get to find out what come after that. Played with the joystick.

**DISK 390 - GAME DISK**

**BRIDES:** Brides of Dracula - A demo of a split-screen, side-view, scrolling arcade game featuring the infamous Count Dracula. The upper part of the screen shows you as the Count, while the bottom shows Dr. Felsing in his search for you. As you exit to the right or left of the screen, a curtain comes down and goes up to show the next screen. Nice touch!

**ENTOMBED:** Entombed - A side-view platform arcade game. As in most games of this type, timing and puzzle solving are more important than reflexes. Four mazes of increasing difficulty are featured.

**MYSTIC:** Mystic Wells - A first-person Dungeon Master-like role-playing game. You can choose to play as several types of characters, such as a wizard or warrior. You can also "roll" the attribute strengths by pressing space bar until you get the combination you want. Playing with the mouse, the game is very intuitive. For example, click on an object on the screen and click on a "pick" icon, and the object is placed in one of your packs. Click on an object and then click on your right or left hand icon, and it is placed in your hand. Very well done.

**TIPS:** In the "TIPS" folder on this disk are two ASCII files covering tips, cheats, and level passwords for many games. The game titles are al

continued on page 12



## ST PD

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phabetised in the files for easy searching of titles. The first file covers A - M and is 83k, while the second file covers N - Z and is 62k. A file viewer program is included for viewing and printing.



## The Prez

from page 3

Brier giving a diagnosis that new blood was needed "to keep the heart of MilAtari alive". I don't dispute what Armin said, but rather the way Michelle took it: "Somewhere along the line we, the Board, have ignored that diagnosis and refused to follow the doctor's orders". The problem that I have with that statement is that it implies that we, the Board of MilAtari have refused to let anybody new join us. In the past I have BEGGED for anybody new to step forward to help their club. The statement that "many of the current Board members have been at it too long; and it shows" is to me a testament of the dedication of certain individuals to their club! As I have repeatedly stated in the past; if ANYBODY

next column please

## ANDY LEARNER

from page 4

chines, and hooked them together with the COM-LINK, and spent almost the entire meeting, in one adventure or another. It sure looks like fun! I would whole-heartedly like to encourage more of this behaviour, and offer anyone the opportunity to have these regular activities as a regular part of our meetings.

Another regular feature I plan to include in our newsletter, are reprints of T.J. Girsch's LYNX articles from Atari Advantage magazine. SO I DO have some plans for some changes to the newsletter. I hope to hear from those of you who are interested in participating. Leave me some E-MAIL on the BBS, or call me at 933-6000 (daytime).

ever has any questions about anything or would like to volunteer their time to the club, all they have to do is see either myself or any other Board member or. When I say this I'm not just blowing hot air, I AM SERIOUS!

I look forward to seeing YOU on the 21st!

Lee

*[Ed. note: Just to clarify my statements, because we all know what happens when we ass-u-me... my concern for the lack of new blood in our group was in no way, shape or form, meant to be a criticism of the current administration's conduct in relation to seeking new volunteers. Regardless of the reasons, without new officers, new volunteers, and new members, the outlook for any organization or business is dismal. You can infer what I meant, Mr. President, but you can't, with any degree of accuracy, assume what my implications were!]*

*Secondly, I salute all the long-time dedicated members of the board of directors for their many, many, contributions to the club. However, the state of the membership meetings is a testament to the result of low turnover in our volunteer organization. We NEED new blood, new ideas, and most of all new enthusiasm!!!*

*Elsewhere in this newsletter you will find an article by my replacement that I believe illustrates my point quite well.]*

## ST Supplemental

Bill Janutka

## DISKS S071-S074 PICTURES (DSE, 1MEG)

The files on these four disks are pictures in the GIF and MAC format. Disk S071 contains the viewer (VIEWGIFL.PRG) to view the pictures on all four disks. The viewer allows pictures that are of higher vertical resolution to be scrolled.

Disk S071 Star Trek pictures and viewer.

Disk S072 Science Fiction pictures.

Disk S073 Science pictures.  
& S074



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